



architecture for humanity

Good design requires fluency, not just in the local spoken language, but in the local cultural and political languages as well.



Cameron Sinclair
Eternal Optimist
Architecture for Humanity

Good design isn't easy. Architecture for Humanity brings design and construction professionals together to tackle some of the toughest issues facing our communities: clean water, sanitation, poverty reduction, conflict-resolution, and climate change. With each new project we face innumerable challenges, but a successful outcome always depends on just one thing: the resourcefulness of dedicated professionals willing to lend their time and talents in service of building a better future.

We continue to be proud of the achievements by the design and construction professionals in our network — now some 40,000 strong — who work in some of the most difficult and complicated environments around the world. In 2010, that network responded to a number of severe natural disasters, including the earthquake that devastated Haiti, the flooding in Pakistan that displaced more than 2 million people, and the massive earthquake in Chile. In each case, Architecture for Humanity provided professional expertise, support, and on-the-ground assistance to the affected communities.

We brought hope to impoverished communities through our classroom upgrading initiatives, our sports for social change programs, and our work with a wide range of partners. This work often puts us on the front lines of development practice, and we share the knowledge of that experience on the Open Architecture Network, an open-source platform for collaboration. Looking ahead we hope to develop even stronger systems for feedback and evaluation. After all, thoughtful design on each new project begins with lessons learned from past projects.

Never before 2010 have we as an organization responded to so many immediate and pressing humanitarian needs, all the while continuing to support existing commitments we've made to clients throughout the world. To our chapters, volunteers, design fellows and our dedicated staff, we say thank you. Without you, this work would not be possible.

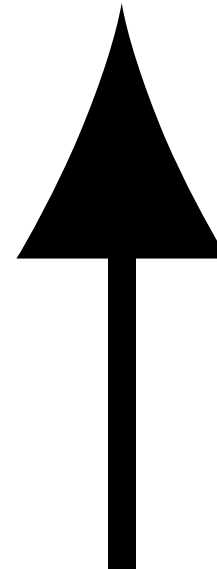
Sure, good design isn't easy, but it is incredibly rewarding. In the pages that follow, we highlight just a few of the many ways that Architecture for Humanity is changing lives through the power of design.

Whether you are interested in giving back in your own community or beyond, we invite you to join us.

Sincerely,

Our Growth by number of beneficiaries

1,200,000



2010 18 full time staff
37 design fellows
64 local chapters in
22 countries
53 projects
107 structures in construction or development
81,996 people impacted by our designers

2005 3 staff
20 affiliates in
5 countries
3,000 participants
33 structures in construction or development
24,000 newsletter subscribers

1999 2 volunteers
4 sq. ft. of office space
1 cell phone
1 laptop

How We Work

Design is important to every aspect of our lives. It informs the places in which we live, work, learn, heal and gather. We engage all stakeholders in the design process. We believe our clients are designers in their own right.

Each year 10,000 people directly benefit from structures designed by Architecture for Humanity. Our advocacy, training and outreach programs impact an additional 50,000 people annually. We channel the resources of the global funding community to meaningful projects that make a difference locally. From conception to completion, we manage all aspects of the design and construction process. Our clients include community groups, aid organizations, housing developers, government agencies, corporate divisions, and foundations.

Through thoughtful, inclusive design we create lasting change in communities by focusing on the following practice areas:

Poverty Alleviation

Providing access to water, sanitation, power and essential services

Disaster Mitigation and Reconstruction

Bringing safe shelter to communities prone to disaster and displaced populations

Post-Conflict Community Building

Rebuilding community and creating neutral spaces for dialogue in post-conflict areas

Design for At-Risk Populations

Creating spaces to meet the needs of those with disabilities and other at-risk populations

Addressing Climate Change

Reducing the footprint of the built environment and mitigating the effects of rapid urbanization in unplanned settlements

Mathare Football for Hope Center

The Mathare Football for Hope Center, run by Mathare Youth Sports Association (MYSA), utilizes sports as a positive unifying factor for engaging and educating youth in and about community service, leadership training, and AIDS testing and prevention.



LEFT: View of the field. ABOVE: Individuals playing soccer. OPPOSITE CLOCKWISE: Trellis area outside of the center; Individuals utilizing the computer space within the center; Exterior of the structure. ALL IMAGES ON THIS PAGE, YINGLI SOLAR. OPPOSITE TOP, ISAAC MUGUMBULE; ALL OTHER IMAGES GRETCHEN MOKRY.

"Architecture for Humanity was very useful to our program and we were happy with the way they incorporated our ideas. Their participatory style is the way to go in architecture."

_David Thiru, Director of Mathare Youth Sports Association (MYSA)

Location_Kangundo Road, Komarock, Kenya

Client_Mathare Youth Sports Association (MYSA)

Project Partners_Architecture for Humanity, streetfootballworld

Project Cost_\$120,000 USD (estimated)

Design Team_ Andrew Gremley; Mike Gumbi; Isaac Mugumbule, Architecture for Humanity Design Fellow; Dr. Alfred Omenya, Studio 610; Peter Wanjau

Project Sponsor_FIFA

Date_August 2008 - September 2010

Website_www.openarchitecturenetwork.org/projects/mysa

For the past two decades, the Nairobi-based organization, MYSA, has grown to include 60 staff members and over 7,000 volunteers. MYSA is making great strides toward helping youths become responsible citizens and develop healthy bodies and spirits. Activities of the organization include providing training and organizing tournaments within the 16 most deprived slums of Nairobi. Youths are involved in leadership training, environmental cleanups, HIV/AIDS awareness programs, and other community service activities.

For the center, a typical local construction method of solid stone walls was used. Local stone, hewn on site, as well as custom steel doors and windows made by local fabricators, were incorporated. The container in which the football materials arrived was kept on site to act as both storage for sports equipment and as a graphic identifier for the program. Additional bamboo on the trellis will provide the shade needed in this part of the world.



The Rebuilding Center, Port-au-Prince, Haiti

Architecture for Humanity's Haiti Rebuilding Center coordinates and collaborates with local professionals, educational institutions and other organizations on long-term Haiti reconstruction programs. The Rebuilding Center is a one-stop shop for professional design and construction services, workforce training, consumer education, professional referrals, and reconstruction bid and tender opportunities. The Center will transfer ongoing operations to Haitian hands within five years, following the long-term plan for reconstruction.



"I had the dream, but Architecture for Humanity makes it happen."

—Pastor Dorcinvil Wilkesse, Owner and Principal, Institut Foyer du Savoir, Port-au-Prince

LEFT: Interior of completed classroom at the Ceverine School, TOMMY STEWART.
ABOVE: The Haiti Rebuilding Center at 12 Rue Rebecca, Pétionville, KARL JOHNSON.

OPPOSITE CLOCKWISE: On site at École la Dignité, a project currently in construction, CARL HARRIGAN; rendering of the Institut Foyer du Savoir (Home of Knowledge Institute), a project in design development, ALISON MCCABE; exterior of the Ceverine School, TOMMY STEWART.



Location_Port-au-Prince, Ouest, Haiti

Project Partner_Autodesk, Global Nomads Group, Habitat for Humanity, J/P HRO, Save the Children, Stiller Foundation, Students Rebuild

Design Team_45 professionals and volunteers with Architecture for Humanity

Project Sponsors_AIA, Arcus Foundation, Bezos Family Foundation, Clinton Bush Haiti Fund, Heath, Prudential, Rockefeller Brothers Fund, USGBC

Date_January 2010 - Present

Website_www.architectureforhumanity.org/programs/haiti-rebuilding-center

In 2010, the Haiti Rebuilding Center conducted the design and reconstruction documentation of five schools supported by the Haiti School Initiative grant and Students Rebuild; design and construction services, to include the Ceverine School for Save the Children and handicap-accessible housing for Digicel Telecom; contractor prequalification standards that helped build ties with the Haitian construction community; an immediate post-disaster Rebuilding 101 manual for concrete block construction; and the emergency fortification of an IDP camp clinic platform. In October, the camp management organization J/P HRO contracted a Design Fellow to assist in long-term architectural and planning initiatives. In November, the Rebuilding Center launched Bati Byen – a professional outreach, consumer awareness and marketing program that included CAD and Revit training courses for Haitian architects and engineers, and that was run by volunteers from Gensler. The Rebuilding Center created 1,340 Haitian jobs in 2010.

SIDAREC Mukuru Kwa Njenga Technology + Media Lab

Slums Information Development and Resource Center (SIDAREC), is a project that empowers the youth of Mukuru Kwa Njenga, an informal slum settlement of 250,000, to connect with other youth and create positive change in their community through media outreach and education. With their radio station, Ghetto 99.9 FM, the youth reach more than 650,000 local listeners and countless others around the world.



LEFT: Aerial view of the proposed project. ABOVE: Youth arriving on Community Day, MICHAEL JONES; ribbon cutting, GREG ELSNER. RENDERING BY THE GLOBAL STUDIO.

OPPOSITE CLOCKWISE: Banner for the radio station, Ghetto FM 99.9, that will be housed on the second floor of the new building, MICHAEL JONES; SIDAREC Community Day in the newly built space, MICHAEL JONES; youth from Mukuru visit the project site, ISAAC MUGUMBULE.

Location_Nairobi, Kenya

Client_SIDAREC

Project Partners_The Global Studio

Project Cost_ \$248,000 USD (final)

Design Team_ The Global Studio; Isaac Mugumbule, Architecture for Humanity Design Fellow

Project Sponsors_ 50 x 15 Foundation, AMD, Benetton Group, USA for Africa

Date_August 2008 - Present

Website_www.openarchitecturenetwork.org/projects/sidarec

"Architecture for Humanity actually came into our lives when [...] we were becoming quite vulnerable, given the issues that are found in slum communities. We needed a clinic, a library, a cybercafe... And luckily, here we are."

_Lucy Mathai, Executive Director of SIDAREC

SIDAREC is a youth development project operating in the slums of Nairobi. The organization aims at tapping and consolidating skills and talents existing among youths in the community, for the common benefit of the slum dwellers. The project includes a media lab and library, which is used to teach computer skills, including web and graphic design skills. This new facility helps SIDAREC develop and expand its educational technology programs in Mukuru Kwa Njenga, and it also demonstrates that facility design is a vital element of the development of technology initiatives around the world. The local standard of cut stone construction was used here.

Phase II of this project is underway for the Summer of 2011. This entails the completion of the recording facilities for the youth radio station.



Homeless World Cup Legacy Center

Utilizing football and other sports as tools for social change and empowerment, Architecture for Humanity, in collaboration with Homeless World Cup and Nike GameChangers, helped to design and construct the Homeless World Cup Legacy Center in Santa Cruz, Brazil.



Location_Santa Cruz, Rio de Janeiro, Brazil
Client_Bola Pra Frente, Homeless World Cup, Organização Civil de Ação Social

Project Partners_Architecture for Humanity

Project Cost_\$231,916 USD

Design Team_Daniel Feldman, Architecture for Humanity Design Fellow; Lompreta Nolte Arquitetos, Nanda Eskes Arquitetura, Mel Young

Project Sponsors_Nike GameChangers

Date_September 2009 – November 2010

Website_www.openarchitecturenetwork.org/projects/homelessworldcup

With the 2010 Homeless Women's World Cup in Rio de Janeiro, Brazil, Architecture for Humanity, Homeless World Cup, and Nike teamed with local partners, Organização Civil de Ação Social (OCAS) and Bola Pra Frente (BPF), to establish a permanent Youth and Women's Leadership Center, the first within a network of Legacy Centers that use football programs as outreach tools to empower women leaders on and off the field. Such programs and facilities enable both women and youth to be the drivers behind their own social and economic development. In turn, they can share their knowledge with the same positive team attitude and leadership skills that football brings forth. Completed in 2010, the Homeless World Cup Legacy Center is a hub for community gathering, where women and children can learn life skills and gain other educational opportunities. Enabling greater social cohesion, the center will also host the annual Homeless Women's World Cup and complementary programs that create enterprise opportunities for local youth and women, such as the Mobile Retail Kiosk.



OPPOSITE CLOCKWISE: Homeless World Cup, September, CAMERON SINCLAIR; two workers waiting for a tree to be planted on the site; "PILE," a plastic tile community art project made from plastic bags woven through a chain link fence.

ABOVE CLOCKWISE: Mobile Retail Kiosk; model of the center during the design phase; grand opening at the Homeless World Cup Legacy Center, November 8, 2010. ALL IMAGES DANIEL FELDMAN. MODEL/RENDERING LOMPRETA NOLTE AND NANDA ESKES.

The Plastiki

The Plastiki, a boat built from recycled plastic, began a 128-day crossing of the Pacific Ocean in March 2010 to test the seaworthiness of new materials and draw attention to ocean-borne plastic waste.



ABOVE: Interior of onboard quarters; view from above deck. RIGHT: Plastiki at sea. OPPOSITE LEFT: Sketches of the boat concept and structural elements. OPPOSITE RIGHT: Plastiki in construction. IMAGES BY NATHANIEL CORUM. IMAGES OF SKETCHES BY MICHAEL PAWLYN.



Location_San Francisco to Sydney (Pacific Ocean Transect)

Client_Plastiki Crew

Project Partners_Adventure Ecology, Architecture for Humanity, Conservation International, Myoo, United Nations Environment Programme

Design Team_Nathaniel Corum; Andy Dovell, Murray, Burns and Dovell Naval Architecture; Marisha Farnsworth; Michael Jones, Architecture for Humanity Design Fellow; R. Scott Mitchell; Michael Pawlyn, Exploration; USC Students of AFH Container Studio, Jay Ruskey

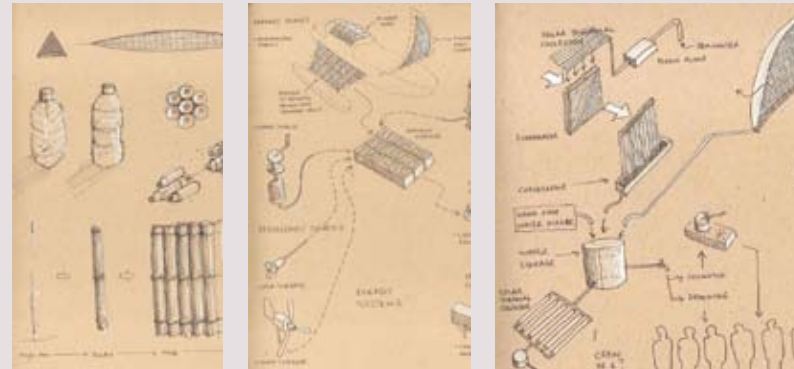
Project Sponsors_HP, Inmarsat, IWC Schaffhausen, Kiehl's

Date_August 2008 - July 2010

Website_www.openarchitecturenetwork.org/projects/plastiki; www.plastiki.com

"For the voyage of the Plastiki, Architecture for Humanity provided a wonderful platform for design collaboration with Adventure Ecology -- facilitating inputs and research from a range of pro and low bono designers, architecture students, volunteers and landmark materials and systems developers."

_Nathaniel Corum, Plastiki Cabin Architect



The Plastiki emerged from a challenge issued by David de Rothschild and Adventure Ecology to call attention to plastic waste threatening marine ecosystems and to showcase positive alternatives. The project speaks not only to plastic's ills, but also to its potential as a construction material – as manifested in the boat's innovative materials and design. The 20' x 60' structure is constructed of both reclaimed plastic bottles and self-reinforcing PET (Polyethylene Terephthalate). While the 12,500 plastic bottles provide 68% of the boat's buoyancy, the off-grid structure of the cabin is constructed from the srPET. Plastiki reflects the twin philosophies of cradle-to-cradle and biomimicry and the notion that, as de Rothschild puts it, "waste is fundamentally inefficient design."



Design Fellowship Program

Design Fellows collaborate with communities to develop thoughtful, innovative design solutions to address urgent needs and see rough sketches all the way through construction. They volunteer their time and Architecture for Humanity provides support and mentoring to ensure that the experience is positive both for the design fellow and the community they serve.

This program enables Architecture for Humanity to achieve its on-the-ground impact in communities around the world, expose emerging designers to challenging experiences in community-driven architecture, and ensures our organization as a whole remains on the cutting-edge of community development and good design.

Architecture for Humanity Design Fellows, 2010

Nick Brown	Dave Hampton	Marie Elizabeth Nicolas
Tommy Calhoun	Carl Harrigan	Isaac Mugumbule
Stephane Cherduville	Mike Heublein	Jacques Nixon
Diego Collazos	Matthew Hughes	Alix Ogilvie
Carla Dal Mas	Jacqueline John	David Pound
Killian Doherty	Karl Johnson	Augustin Rolande
Ifeoma Ebo	George Kinuthia	Preeti Sodhi
Rick Ehlert	Jean Rene Lafontant	Axel Stelter
Isnard Exantus	Stacey McMahan	Pierre Ulrick
Sergine Francoeur	Lyndia Mesidor	Mark Warren
Yves Francois	Luvuyo Mfungula	
Darren Gill	Unathi Mkonto	

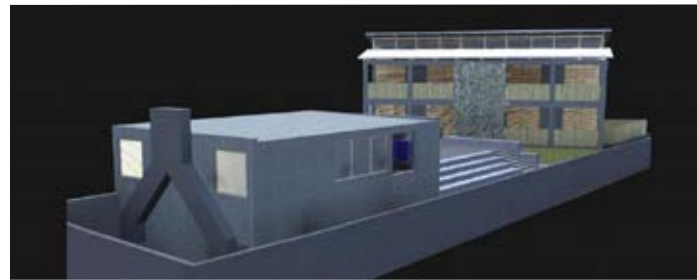
We are grateful to the many organizations and individuals who sponsor the design fellowship program. Your generosity enables our fellows to do important work all over the world.

Design Fellow Profiles

Design Fellow _Stacey McMahan
Project _Haiti Rebuilding Center
Project Location _Port-au-Prince, Haiti
Sponsors _USGBC and AIA



Work here is challenging, essential and incredibly gratifying. Everyday we are working to solve problems of basic necessity and human decency, such as providing clean drinking water and safe sanitation where there is no infrastructure. Many times our progress seems halting and slow, but the warmth and good humor of the Haitian people always remind us why we are here. I took a year off from a successful practice in the US and have never regretted a minute of my time here in Haiti.



Design Fellow _George Kinuthia
Project _Football for Hope
Project Location _Qwa qwa, Free State, South Africa
Sponsors _FIFA and streetfootballworld



I joined Architecture for Humanity in September 2010 with previous work experience in Nairobi, Kenya.

My experience with Architecture for Humanity has nurtured a long time passion for engaging in public architecture, particularly that which seeks to uplift impoverished communities. I believe that well thought out public architecture can intervene and add value to our general landscape, as well as foster positive socioeconomic change that impacts communities in need.

With Architecture for Humanity, I have been able to share my expertise about non-profit community architecture as well as achieve personal and professional growth.

OPPOSITE PAGE, TOP: Stacey McMahan. OPPOSITE PAGE, BOTTOM: Rendering of the Institut Foyer du Savoir (Home of Knowledge Institute), a project led by Stacey McMahan that is now in the design development stage. RENDERING BY NICK MARTIN.

ABOVE: Rendering of the Football for Hope Center in Qwa qwa. BELOW: George Kinuthia. IMAGE BY GEORGE KINUTHIA.



Design Fellow _Daniel Feldman
Project _Homeless World Cup Legacy Center
Project Location _Rio de Janeiro, Brazil
Sponsor _Nike



The Design Fellowship that Architecture for Humanity awarded me was a life changing experience. In a professional sense I got to co-design and build a project that I lead from beginning to end. It was also a great opportunity to understand the complexities behind being able to complete a project in which so many different partners and organizations are interested. On a personal level, I was faced with the reality of living and working with a community that was incredulous towards our work, and who day by day became grateful believers of the project we were building. Now a days I use all that I learned throughout the experience to continue being an architect focused on working for and with communities in need.

ABOVE: Homeless World Cup Legacy Center on day of the Grand Opening, November 8, 2010. BELOW: Daniel Feldman. IMAGE BY DANIEL FELDMAN.

Architecture for Humanity Chapters are part of a growing grassroots humanitarian design movement. Local Chapters come together to volunteer their time and talents to solve issues in their own communities and bring design to those who need it most. In 2010, there were over 60 Architecture for Humanity chapters in 22 countries, representing more than 2874 chapter members.



64 Chapters

22 Countries

2874 Chapter Members

United States

Atlanta, Georgia
 Austin, Texas
 Boston, Massachusetts
 Champaign-Urbana, Illinois
 Charleston, South Carolina
 Charlotte, North Carolina
 Chicago, Illinois
 Cincinnati, Ohio
 Dallas, Texas
 Denver, Colorado
 Detroit, Michigan
 Greenville, South Carolina
 Indianapolis, Indiana
 Kansas City, Missouri
 Lexington, Kentucky
 Los Angeles, California
 Louisville, Kentucky
 Miami, Florida
 Milwaukee, Wisconsin
 Minneapolis, Minnesota
 New Haven, Connecticut
 New Orleans, Louisiana
 New York, New York
 Newark, New Jersey
 Philadelphia, Pennsylvania
 Pittsburgh, Pennsylvania
 Portland, Oregon
 Raleigh, North Carolina
 San Francisco, California
 San Juan, Puerto Rico
 Santa Fe, New Mexico
 Seattle, Washington
 Sioux Falls, South Dakota
 South Bend, Indiana
 St. Louis, Missouri
 Tampa, Florida
 Washington, DC

International

Adelaide, Australia
 Athens, Greece
 Auckland, New Zealand
 Barcelona, Spain
 Beijing, China
 Beirut, Lebanon
 Berlin, Germany
 Bogotá, Colombia
 Buenos Aires, Argentina
 Calgary, Canada
 Dhaka, Bangladesh
 Genova, Italy
 Guadalajara, Mexico
 Istanbul, Turkey
 Kampala, Uganda
 Karachi, Pakistan
 Lisbon, Portugal
 London, United Kingdom
 Mexico City, Mexico
 Monterrey, Mexico
 Ottawa, Canada
 Rotterdam, Netherlands
 Santiago, Chile
 Shanghai, China
 Tel Aviv, Israel
 Toronto, Canada
 Vancouver, Canada

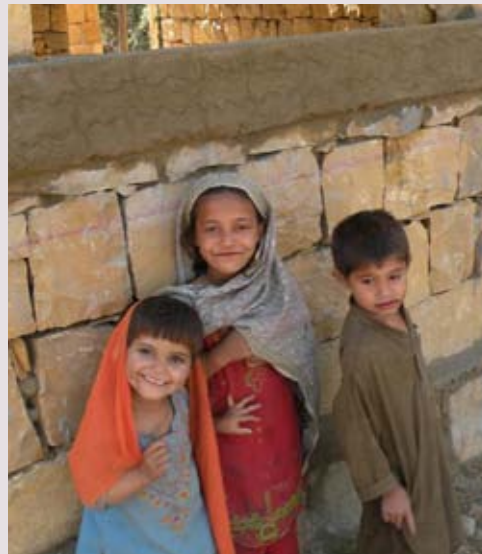
AFH Karachi Rebuilding Pakistan

After the 2010 Pakistan floods severely damaged and displaced communities in many villages, the Karachi Chapter, in collaboration with the Karachi Relief Trust, organized efforts to rebuild some of the most affected villages of Pakistan. Nodo Baran and Goth Angario, located in the Sindh Province, were two villages chosen to be rebuilt. With the goal of involving the local community in the rebuilding efforts, the team designed communal spaces and extended family units to support community interaction. In addition to helping restore a sense of community, the project also included the rebuilding of the sanitation infrastructure and the improvement of the existing water supply system. Using rammed earth technology that utilizes stabilized mud, cement, and straw plaster finish, the team also constructed peripheral mud walls alongside the landscaping of local trees and walkways. The project in these villages highlights sustainable, cost effective building solutions by using available materials and local work skills.



RIGHT (CLOCKWISE): Two housing units ready for verandah construction; village children; work in progress. ALL IMAGES AFAAN NAQVI/ARCHITECTURE FOR HUMANITY KARACHI CHAPTER.

Location_Nodo Baran and Goth Angario Villages, Sindh Province, Pakistan
Design Team_AFH Karachi, ARUP
Project Partners_Karachi Relief Trust
Project Sponsor_Google
Date_September 2010 - Present
Website_www.openarchitecturenetwork.org/projects/pakistan_rebuilding_karachi_chapter



AFH Dhaka Retractable Classrooms for Jaago Foundation

Location_Karail Slum, Dhaka, Bangladesh
Design Team_AFH Dhaka, Md. Imrul Kayes
Project Partners_Studio ReThink
Project Sponsors_Ar. Rafiq Azam, Ar. Rahat Niaz, GraphicPeople Limited
Date_February 2010
Website_www.openarchitecturenetwork.org/projects/7932

The Prefabricated Retractable Classroom, constructed in partnership with the Jaago Foundation, is aimed at providing English education to the street children of the Korail slum (one of the largest slums in Dhaka).

Approximately 80 children attend the school free of charge. The space is a two story structure that includes classrooms, offices areas, toilets, a shower, water tank, and landscaping. Much of the design and construction was focused on utilizing local materials such as bamboo and wood.



ABOVE: Completed classroom for the Jaago Foundation. BOTTOM: FIT Bus (Farm in Transit) Concept Design. IMAGE JAAGO FOUNDATION; RENDERING JOSEPH ALTSHULER, KATHERINE DARNSTADT, MEGHANN MAVES, STEPHANIE PIFKO, WILL WINGFIELD/ARCHITECTURE FOR HUMANITY CHICAGO CHAPTER.

AFH Chicago Fresh Moves Mobile Market

Location_Chicago, Illinois
Design Team_AFH Chicago
Project Partners_Food Desert Action, Good City
Project Sponsors_Boeing, Chase Foundation, Chicago Transit Authority, EPIC, Polk Brothers, University of Illinois at Chicago, USGBC/Greenbuild, Whitney Young High School, WM Display
Date_September 2009 - December 2010
Website_www.openarchitecturenetwork.org/projects/afhchicago_fooddesertcaravan

“Food deserts” are described as “communities with little or no access to grocery stores and quality, nutritious food choices.” Roughly 1 out of 6 Chicago residents live in a food desert. A report demonstrated statistically significant relationships between food access and diet-related disease, including diabetes, obesity, and premature death. This project aims to restore urban food access to low income communities by providing a mobile fresh fruit and produce store. With sustainable and energy efficient technologies in mind, the project set forth to retrofit a city transit bus to provide a grocery store for areas where food access might otherwise be lacking.

Advocacy

In addition to implementing design initiatives, Architecture for Humanity supports humanitarian-focused design through advocacy. Through our outreach efforts we foster appreciation for the many ways design improves lives. Outreach efforts include:

Design Competitions
Publications
Exhibitions
Conferences
Workshops



Location www.openarchitecturenetwork.org
Launch Date 2007
Members 30,000 +
Projects 6,000+
Traffic 50,000+ unique visits monthly

Architecture for Humanity is a catalyst for innovation. We learn by doing. We know the value of sharing success stories and lessons learned—our own as well as those of others. To foster knowledge sharing and promote best practices, we developed the Open Architecture Network. This groundbreaking web-based network, is the first to offer open source access to design solutions dedicated to improving the built environment. The Open Architecture Network empowers architects, designers, builders and their clients to share architectural plans and drawings—including CAD files. All plans are shared through a Creative Commons open-source model and can be freely downloaded.

“Our network of generous innovators is creating a catalyst for social change, by sharing valuable work, knowledge, and experience with communities in need.”_Ken Smith, User

Welcome, guest: [please register](#) or [log in to your account!](#) [ABOUT](#) [PROJECTS](#) [COMPETITIONS](#) [PI](#)

USGBC 2010 Natural Talent Design Competition

Small, Green, Affordable

[OVERVIEW](#) [GUIDELINES](#) [REQUIREMENTS](#) [RESOURCES](#) [CATEGORIES](#) [ENTRIES](#)


Competition Details

- Name: USGBC 2010 Natural Competition
- Host: USGBC
- Type: Public
- Registration Deadline: May 3
- Submission Deadline: May 31
- Entry Fee: \$50
- Status: Winners Announced

Host Your Competition Online

Interested in hosting your competition? [Open Architecture Network?](#) [Contact us about your competition!](#)

Open Architecture iPad App



The Salvation Army joins the U.S. Green Building Council this year in hosting USGBC's 2010 Natural Talent Design Competition, with the theme Small, Green, Affordable. Entrants will design an affordable, 800 square foot green home for an elderly client in the Broadmoor, New Orleans neighborhood. Winners will be announced after the top four entries have been constructed, inhabited and evaluated.

National finalists announced!

USGBC announces the four national finalists in the 2010 Natural Talent Design Competition. These four winning designs will be constructed in the Broadmoor neighborhood of New Orleans by the Salvation Army's EnviRenew.

The Emerging Professional finalists are [Little Easy](#) and [Ramped Up](#).

Open Architecture Network Challenge: Classroom

The Open Architecture Challenge is an international design competition hosted once every two years on the Open Architecture Network. It reaches beyond the traditional bounds of architecture by challenging architects and designers to partner with the broader public to address architectural inequities affecting the health, prosperity and well being of under-served communities.

According to the World Bank, educating all children worldwide will require the construction of 10 million new classrooms in more than 100 countries by 2015. At the same time, millions of existing classrooms are in serious need of repair and refurbishment. We asked designers and architects to partner with students and teachers to envision the classroom of the future. The competition drew the participation of 342 schools, 3,600+ students, 500+ teachers, and 1,200+ designers. The winners -- including one overall competition winner, one Founders' award, and three category winners -- were determined by an international review board of jurors comprised of architects, technologists and community members.

URBAN CLASSROOM UPGRADE



Category Winner_Ideo
School_Connect & Extend: The New Jiya Community School
Location_Hyderabad, India
Website_www.openarchitecturenetwork.org/node/4274
Project Status_Design development

RURAL CLASSROOM ADDITION



Category Winner_ Gifford LLC
School_Nakaseeta Academy
Location_Near Kampala, Uganda
Website_www.openarchitecturenetwork.org/node/4591; www.openarchitecturenetwork.org/projects/nakaseeta
Project Status_Completed

FOUNDERS' AWARD RECIPIENT



Category Winner_Arquitectura Justa
Title_ Justified Architecture in a Landscape of Transformation
Location_Sierra Morena, Bogotá, Colombia
Website_www.openarchitecturenetwork.org/node/4672
Project Status_Fundraising

MODULAR CLASSROOM DESIGN



Category Winner_Perkins and Will
Title_PeaPoD
Location_Atlanta, Georgia, USA
Website_www.openarchitecturenetwork.org/node/3598
Project Status_Under construction

First Place: Teton Valley Community School

The Teton Valley Community School (TVCS) is a non-profit independent school located in Victor, Idaho. At the base of the Teton Mountain range, Victor is 6,200 feet above sea level and is a quickly developing alpine area. The town's eclectic mix of pioneer families and new residents from around the globe exemplify Victor's unique history and diversity.



Idaho is one of the most underfunded school systems in the nation. This creates a challenge for schools to accommodate the exponential growth that is taking place in towns like Victor. TVCS currently serves 70 students from preschool through 6th grade and hopes to expand to include 7th and 8th grade by the year 2011. The design objectives for the proposed classroom buildings, were to create flexible spatial configurations, reduce the school's ecological footprint, and create a strong connection to the outdoors in response to the mountain climate.

Challenge Winner_Section Eight Design and [DC] Workshop
School_Teton Valley Community School
Location_Victor, Idaho, USA
Website_www.openarchitecturenetwork.org/node/3991
Project Status_Pre-development

TOP: Rendering with side view of school. BOTTOM: Master plan site rendering.
 RENDERING BY SECTION EIGHT DESIGN AND [DC] WORKSHOP

Net Assets

	2010			2009
	Unrestricted	Temporarily Restricted	Total	Total
SUPPORT AND REVENUES				
Contributions				
Corporations	\$ 110,710	\$ 1,346,934	\$ 1,457,644	\$ 430,554
Foundations	205,067	1,703,535	1,908,602	629,350
Individuals	533,947	405,684	939,631	71,504
Government grants	-	-	-	110,000
Other private donations	21,361	1,171,042	1,192,403	508,812
In-kind support	1,000	204,940	205,940	78,321
Interest and investment income	1,486	-	1,486	6,388
Earned income	<u>161,141</u>	<u>67,355</u>	<u>228,496</u>	<u>262,950</u>
	1,034,712	4,899,490	5,934,202	2,097,879
SATISFACTION OF TEMPORARY RESTRICTIONS	<u>3,468,593</u>	<u>(3,468,593)</u>	<u>-</u>	<u>-</u>
Total support, revenues, and satisfaction of temporary restrictions	<u>4,503,305</u>	<u>1,430,897</u>	<u>5,934,202</u>	<u>2,097,879</u>
PROGRAM EXPENSES	3,985,113	-	3,985,113	2,207,058
FUNDRAISING EXPENSES	257,510	-	257,510	126,181
GENERAL AND ADMINISTRATIVE	<u>450,430</u>	<u>-</u>	<u>450,430</u>	<u>285,643</u>
Total expenses	<u>4,693,053</u>	<u>-</u>	<u>4,693,053</u>	<u>2,618,882</u>
CHANGE IN NET ASSETS	(189,748)	1,430,897	1,241,149	(521,003)
NET ASSETS, beginning of year	<u>302,449</u>	<u>1,420,410</u>	<u>1,722,859</u>	<u>2,243,862</u>
NET ASSETS, end of year	<u>\$ 112,701</u>	<u>\$ 2,851,307</u>	<u>\$ 2,964,008</u>	<u>\$ 1,722,859</u>

Cash Flows

	2010	2009
OPERATING ACTIVITIES		
Change in net assets	\$ 1,241,149	\$ (521,003)
Adjustments to reconcile change in net assets to net cash provided (used in) by operating activities:		
Depreciation	49,653	49,637
Changes in operating assets and liabilities:		
Accounts and contributions receivable	(964,485)	(101,585)
Prepaid expenses	(22,077)	10,152
Security deposits	(2,231)	-
Accounts payable and accrued liabilities	102,939	(62,703)
Inventory	-	1,519
Net cash provided (used in) by operating activities	<u>404,948</u>	<u>(623,983)</u>
INVESTING ACTIVITIES		
Proceeds from sale of investments (net of purchases)	257,082	424,296
Purchase of fixed assets	<u>(15,890)</u>	<u>(76,094)</u>
Net cash provided by investing activities	<u>241,192</u>	<u>348,202</u>
NET INCREASE (DECREASE) IN CASH AND CASH EQUIVALENTS	646,140	(275,781)
CASH AND CASH EQUIVALENTS, beginning of year	<u>162,379</u>	<u>438,160</u>
CASH AND CASH EQUIVALENTS, end of year	<u>\$ 808,519</u>	<u>\$ 162,379</u>

Design is the Ultimate Renewable Resource



Join us in building safer, more sustainable and more innovative structures—structures that are assets to their communities and an ongoing testament to the ability of people to come together to envision a better future.

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Tasting the first purified water from the Mahiga High Rainwater Court. IMAGE BY GREG ELSNER.

A Special Thank You

We'd especially like to thank all of the individuals who donated to support our work. Most of these donations were in increments of \$25. While we can't list everyone here, we are especially grateful to you. These small donations are the seed funds that make all of our work possible.

To make a donation, please visit:
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Architecture for Humanity's Circle of Community Builders is a membership program created to underwrite the costs of providing pro-bono design services globally. Community Builders are long-term thinkers. They see the possibility of a different future and are willing to roll up their sleeves to help build it. They support and guide the strategic direction of the organization and play a key role in expanding our design and architecture services around the world.

We'd like to thank our community builders:

Arup	Jon Kamen
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Students at the ground breaking ceremony of L'École la Dignité. IMAGE BY GERARD REILLY.

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Are you interested in playing a critical role in growing our organization?

To join this group please contact us at communitybuilder@architectureforhumanity.org

“The Appirio team is always developing new ways to impact the world using design and information technology, so when I came across Architecture for Humanity I was excited by their work and inspired by their dedication to openness. Seeing and hearing how our support has furthered their work and impacted communities across the world has been rewarding and has left us wanting to do even more.”

_Narinder Singh, Chief Strategy Officer at Appirio.com



Pakistan Flood Rebuilding: Participants during initial discussion about the Green KaravanChar initiative. IMAGE BY MARIYAM NIZAM.

About Architecture for Humanity

Architecture for Humanity is a nonprofit design services firm founded in 1999. By tapping a network of more than 40,000 professionals willing to lend time and expertise to help those who would not otherwise be able to afford their services, we bring design, construction and development services where they are most critically needed. We are building a more sustainable future through the power of professional design.

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For staff list and bios please visit www.architectureforhumanity.org/about/people

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Speaking engagements

Architecture for Humanity's designers welcome the opportunity to share our work. For more information please contact Thao Nguyen at Creative Artists Agency at tnguyen@caa.com

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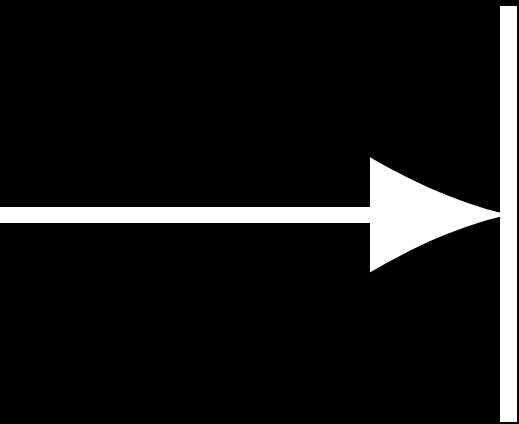
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